Senior Projects

Spring 2016

**Individual** Weekly Report

NAME: \_\_Khoa Tran\_\_\_\_ TEAM: \_SP16-Online Card Game Simulator\_\_

Period covered by this report: From Feb 10 to Feb 16

**Describe briefly this week’s activities (if any) and estimate the amount of time devoted to each one. MAKE SURE YOU SAVE A COPY OF EACH REPORT.**

1. Research Activities \_\_\_\_1\_\_\_\_ Hours

(e.g., investigating API for xyz, searching the web for abc., …)

**Explain:**

Did some reading on other scope, vision and project plans examples

2. Out of class time meeting(s) \_\_\_\_6\_\_\_\_ Hours

**Explain:**

We meet at school on Friday and Monday to discuss about our projects for the week.

3. Documentation Activities \_\_\_\_4\_\_\_ Hours (other than code documentation)

(e.g., producing requirements document, test plan documentation, project related presentation, etc.)

**Explain:**

None

We each did a part of the vision and scope documents and plan on the time line for our project.

4. Design Activities \_\_\_\_\_1 \_\_\_\_\_ Hours

(e.g. Producing System Architecture/Design, etc.)

**Explain:**

I was in charge of making the Menu page for our project

5. Coding Activities (including code documentation) \_\_\_\_\_1\_\_\_\_ Hours

**Explain:**

Started on the Menu Pages

6. Testing Activities \_\_\_\_\_\_0\_\_\_\_\_\_ Hours

**Explain:**

We haven’t start on the project yet.

7. Other Project Related Activities \_\_\_\_\_\_0\_\_\_\_\_ Hours

**Explain:**

Learning how to use the IDE on studio Gamemaker

8. Other Non-project Related Activities \_\_\_0\_\_\_\_ Hours

(e.g., reading for/preparing/**non-project related** in-class presentation/report)

**Explain:**

9. My project related planed activities for the coming week are:

Finish making graphic design for the main menu and present it to my team members